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Fantasoftware LLC

Your Fantasy Factory

--- Presents ---

Divinity™

Until now the average joe who wanted to make a fantasy game had very few options.

Learning to program, spend lots of money and struggle for years in hopes of creating something cool is not what most people would opt to do.

Well despair no more. With the Release of Divinity this dismal situation has changed and so will your life. You now have at your fingertips the ability to create incredible worlds without having to know one scrap of programming language. Everything you need is integrated into one software package.

That fantastic adventure that's been bubbling away in your head for years can finally see the light of day and without having to go insane trying to learn how to program. (I have already done that for you.) The world of Fantasy RPGs has just entered a new age. Don't be lying on your death bed regretting that you missed it.

Divine Right: A special version of Realmz that lets you test scenarios you create with divinity.

Divinity: A scenario development kit that lets you design your own scenarios.

You can give your scenario away for free or distribute them as shareware. Everything you need to create your own scenario is included.

When you order Divinity you get:

- Full version of Divinity.
- Full version of Divine Right.
- Full version of Character Editor application.
- Complete electronic documentation that explains the scenario editor in detail.
- A tutorial scenario to help explain the concepts of scenario creation.
- A code generator that lets you generate registration codes for your scenario.

A few of the things you control include:

- Write your own storyline with a rich and colorful background.
 - Design your own items such as weapons, shields, armor or magical objects.
 - Create your own landscapes and populate them with heroic allies and foul beasts.
 - Create your own races, castes and spells for use in your scenario.
 - Design your own monsters and special characters ranging from mole worms to demonic gorgons. You control every aspect of creature design. They can explode upon death, multiply when chopped in half, summon allies during battle, inflict a poisonous bites etc. Its up to you to create a soft cuddly bunny or a raging Vracktasaurus. Only your imagination will limit the creatures you can create. You can store your creations in a monster scrapbook so you can use them in other scenarios as well.
 - Place hidden dungeons and puzzles in your castles and caverns to spice up the adventure or kill off a few nosy characters who get too bold.
- Much much more. Everything you need is all there and you can even use your own artwork if you like. The sky is the limit.

For more information on Divinity see the chapter "Building Your Own Scenarios" in the manual or point your web browser to <http://www.fantasoft.com>

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